



# Premiere Pro Basic

2020

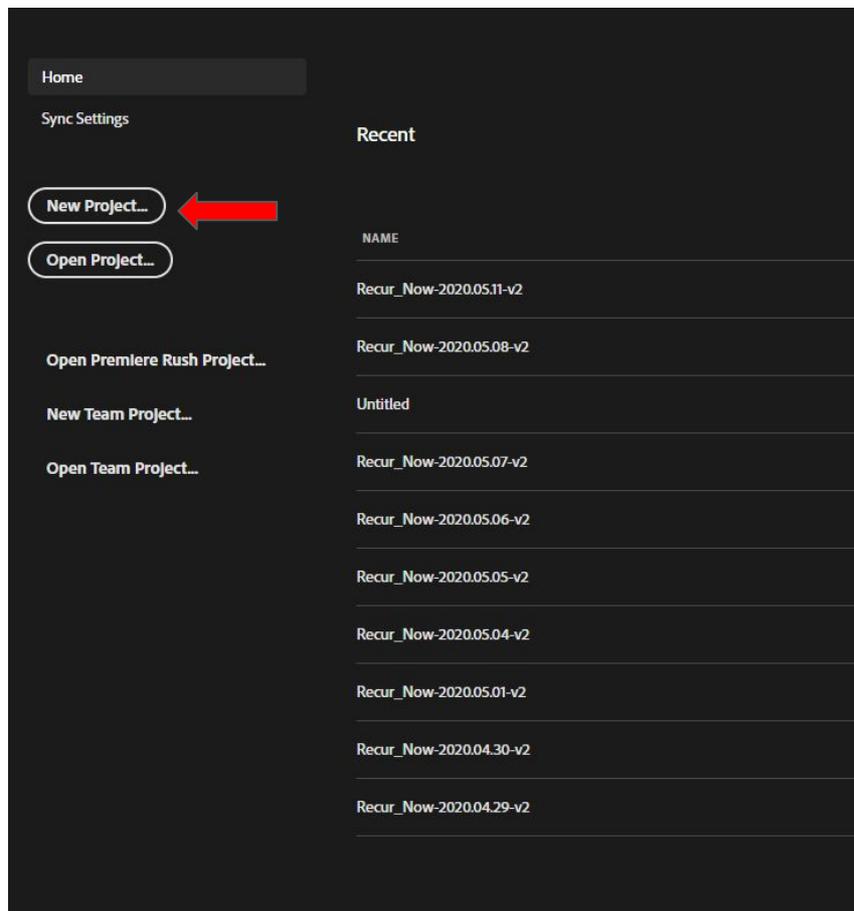
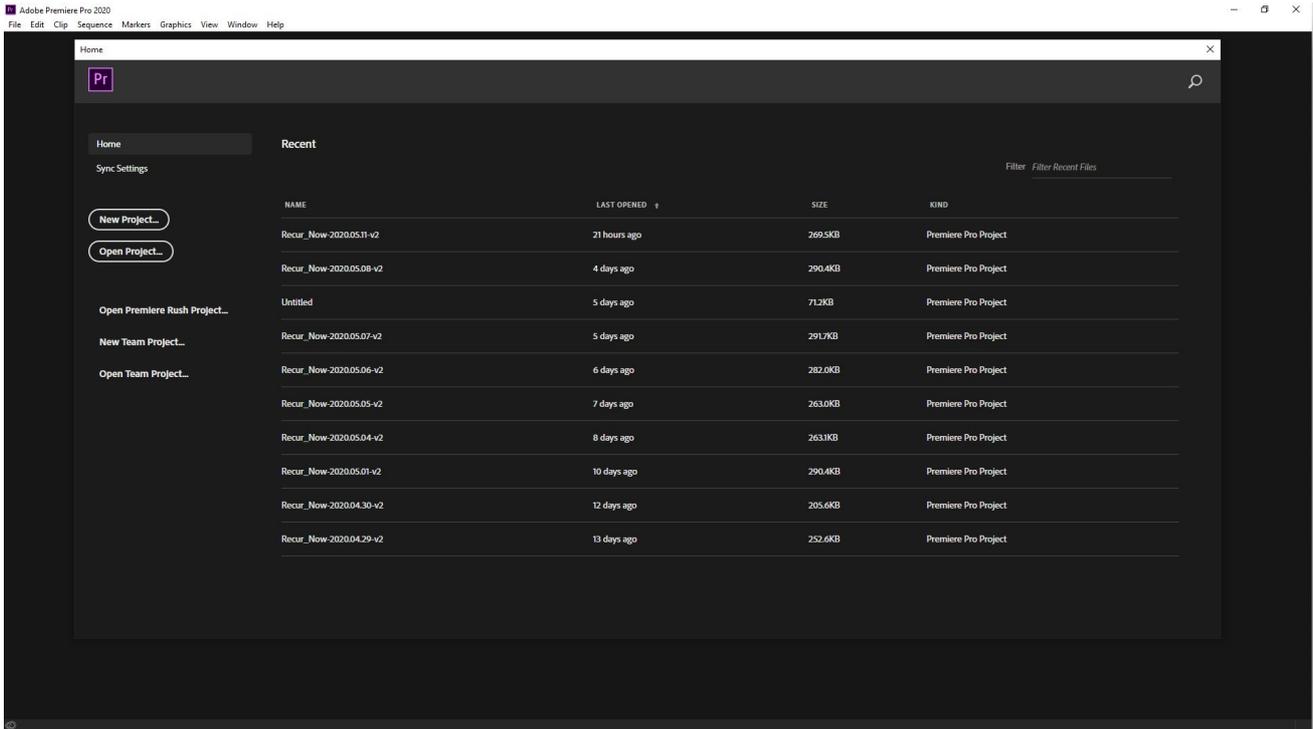
# Basic course on the Premiere Pro software

Course program:

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- [Editing](#)
- [Basic transitions](#)
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# FIRST LAUNCH

When you launch Premiere Pro for the first time, you will see the Welcome screen. You can create a new project or open a previously created project to continue working on it. Let's tap on the "New Project..." button.



The next screen asks you to name the project and choose where to save it on your computer. Once you name the project and choose the location, press “OK.”

New Project ✕

Name:

Location:  Browse...

General   Scratch Disks   Ingest Settings

Video Rendering and Playback

Renderer:  ▾

Preview Cache:  ▾

Video

Display Format:  ▾

Audio

Display Format:  ▾

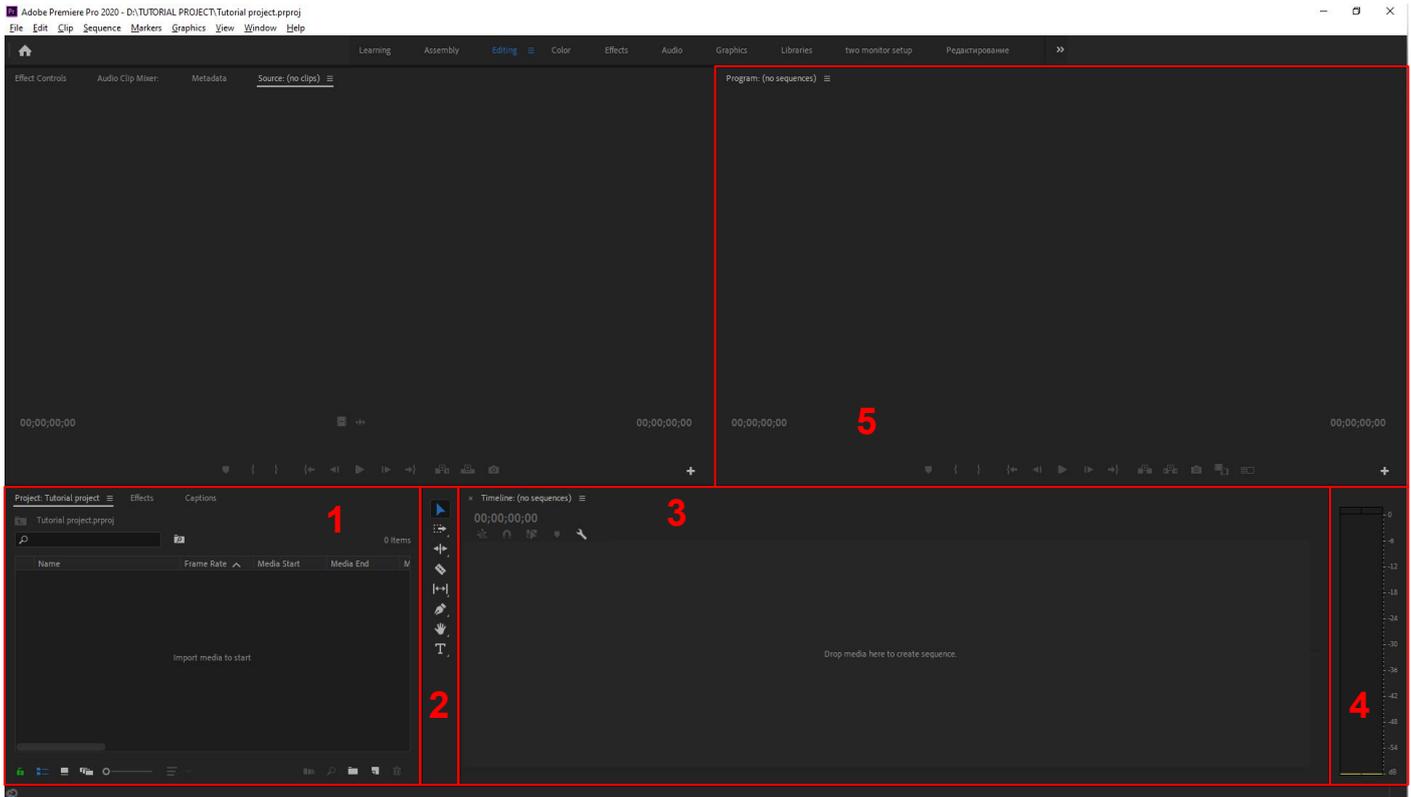
Capture

Capture Format:  ▾

Display the project item name and label color for all instances

# User Interface

At first glance, the UI may seem a bit complicated but in fact, it is not. It consists of workspace panels, including the main ones and others that are used from time to time or not at all.



1. “Project” is one of the main workspace panels. All the media resources that you use in your project will be there.

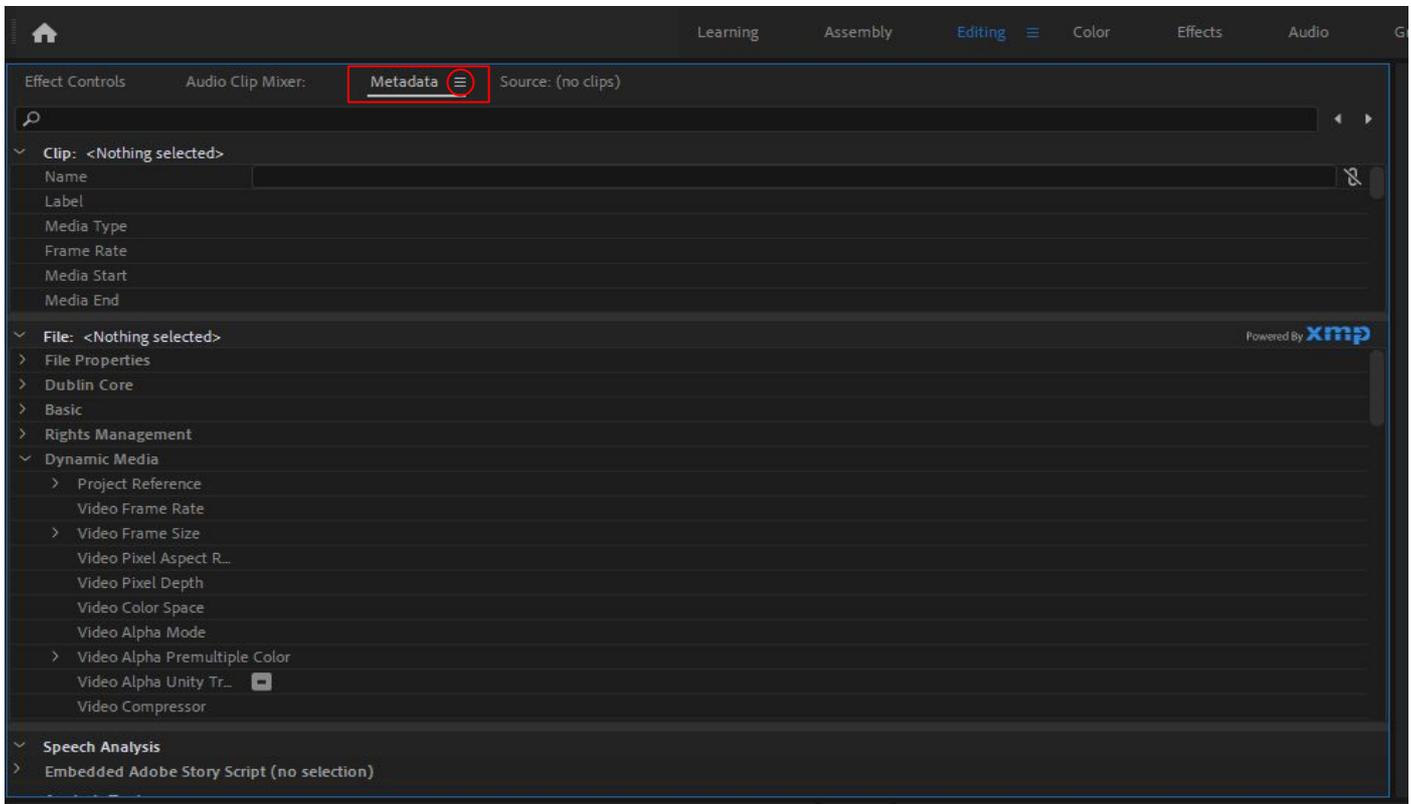
2. The “Tools” panel shows which tool is currently selected. You can also use this panel to select the tool you need.

3. The “Timeline” panel is a key item. The footage sequence of your future video will be formed here.

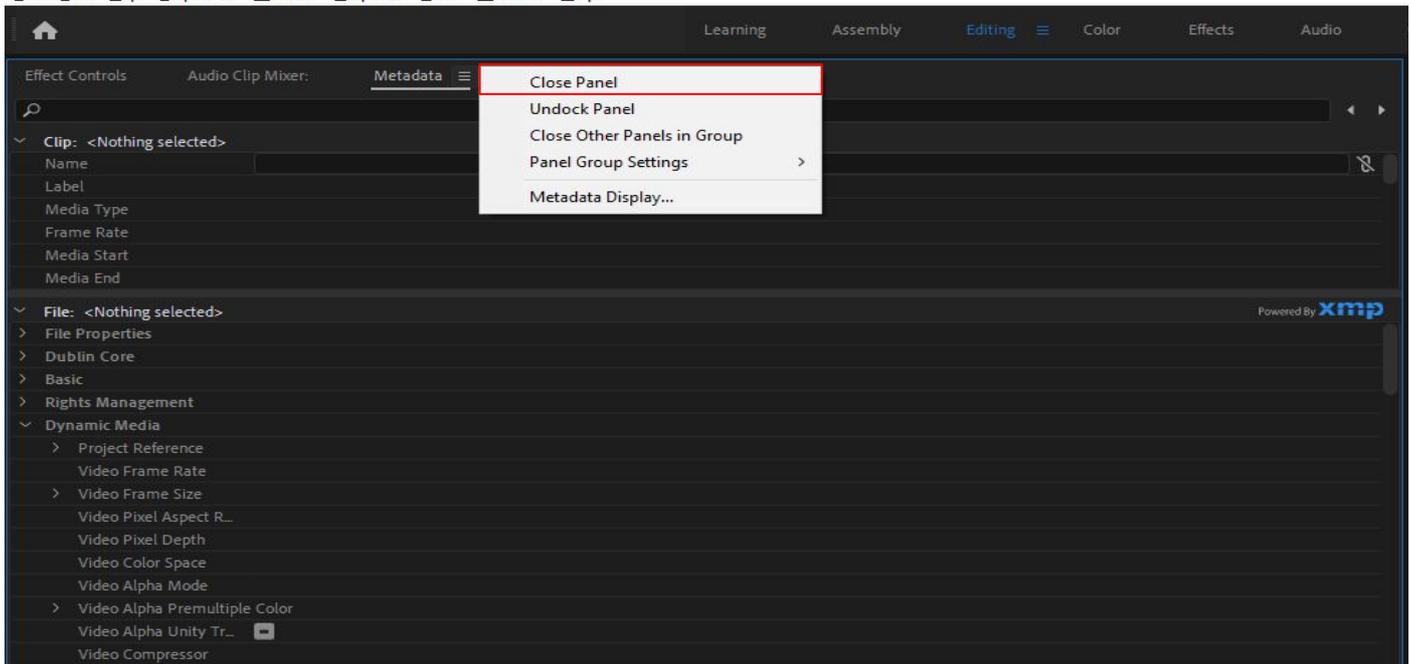
4. The “Audio Meters” panel shows the audio volume in the footage.

5. The “Program” panel provides the footage display as arranged on the “Timeline” panel.

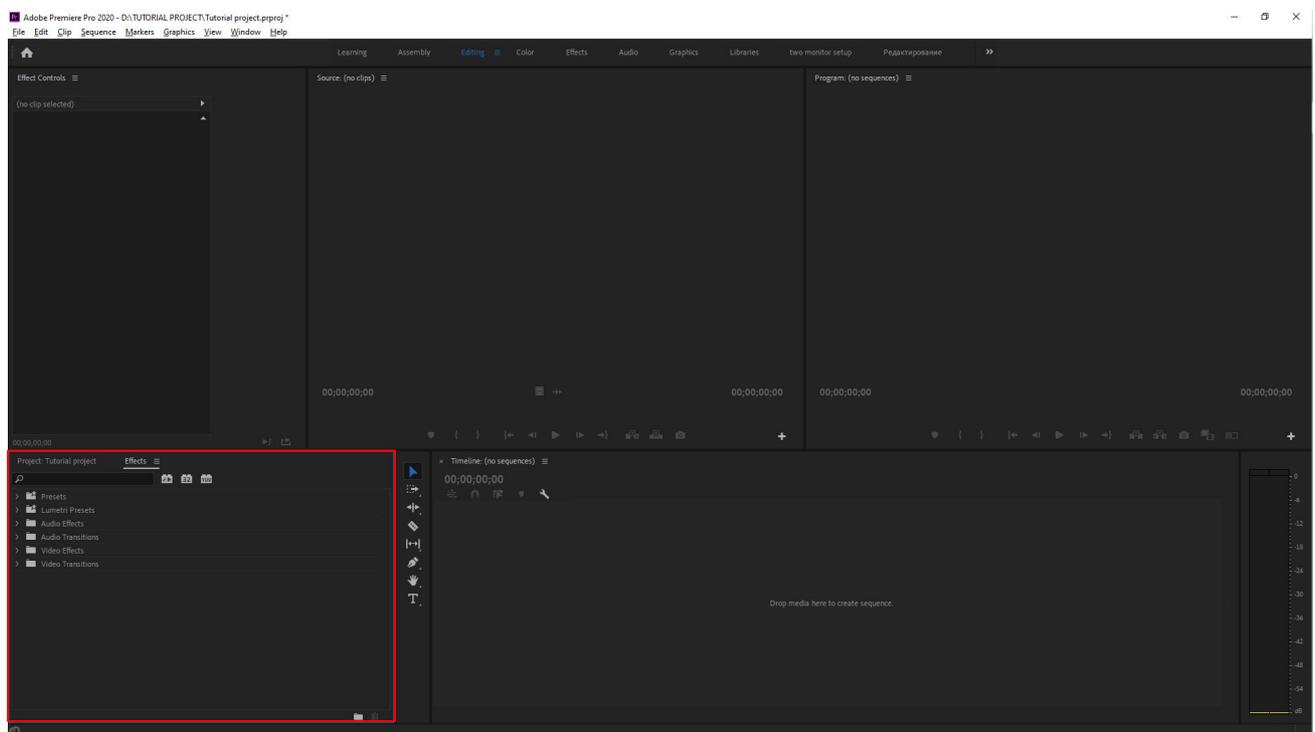
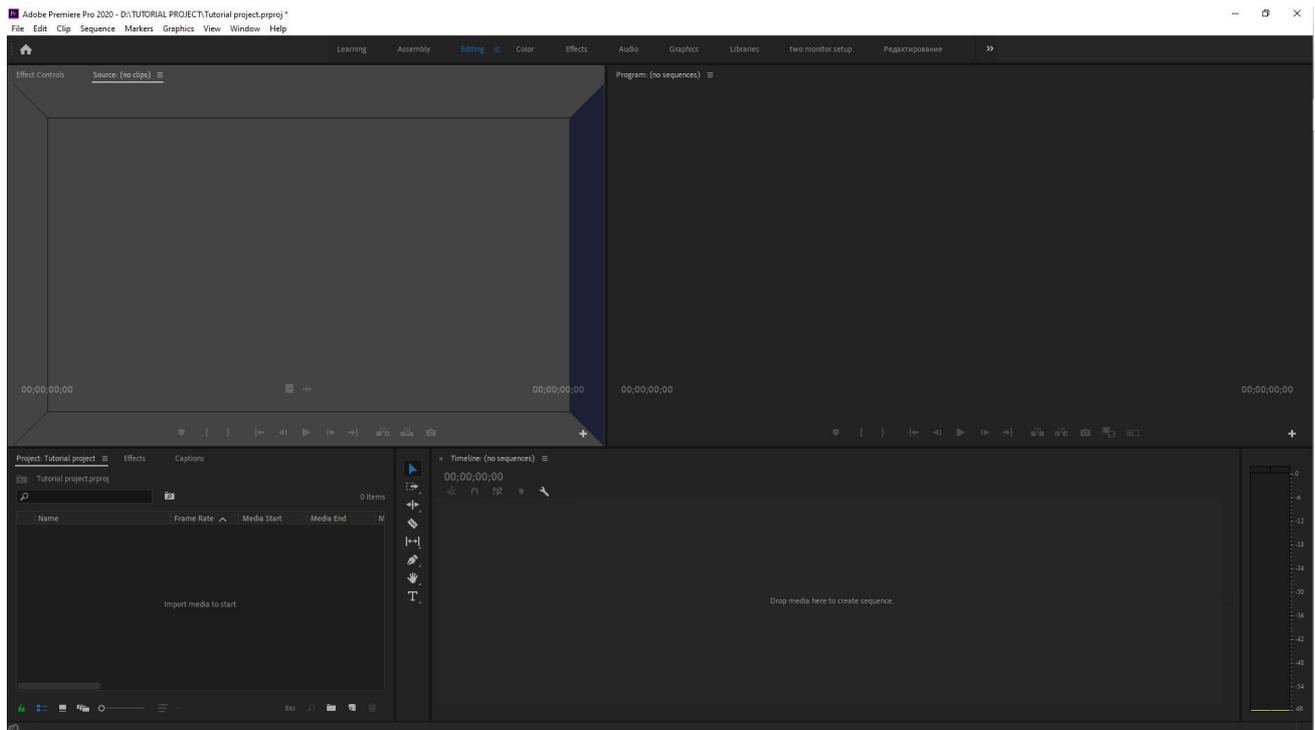
You can hide any unused panels. To do that, select the workspace panel, then left-click on the three lines (burger) and choose “Close Panel.”



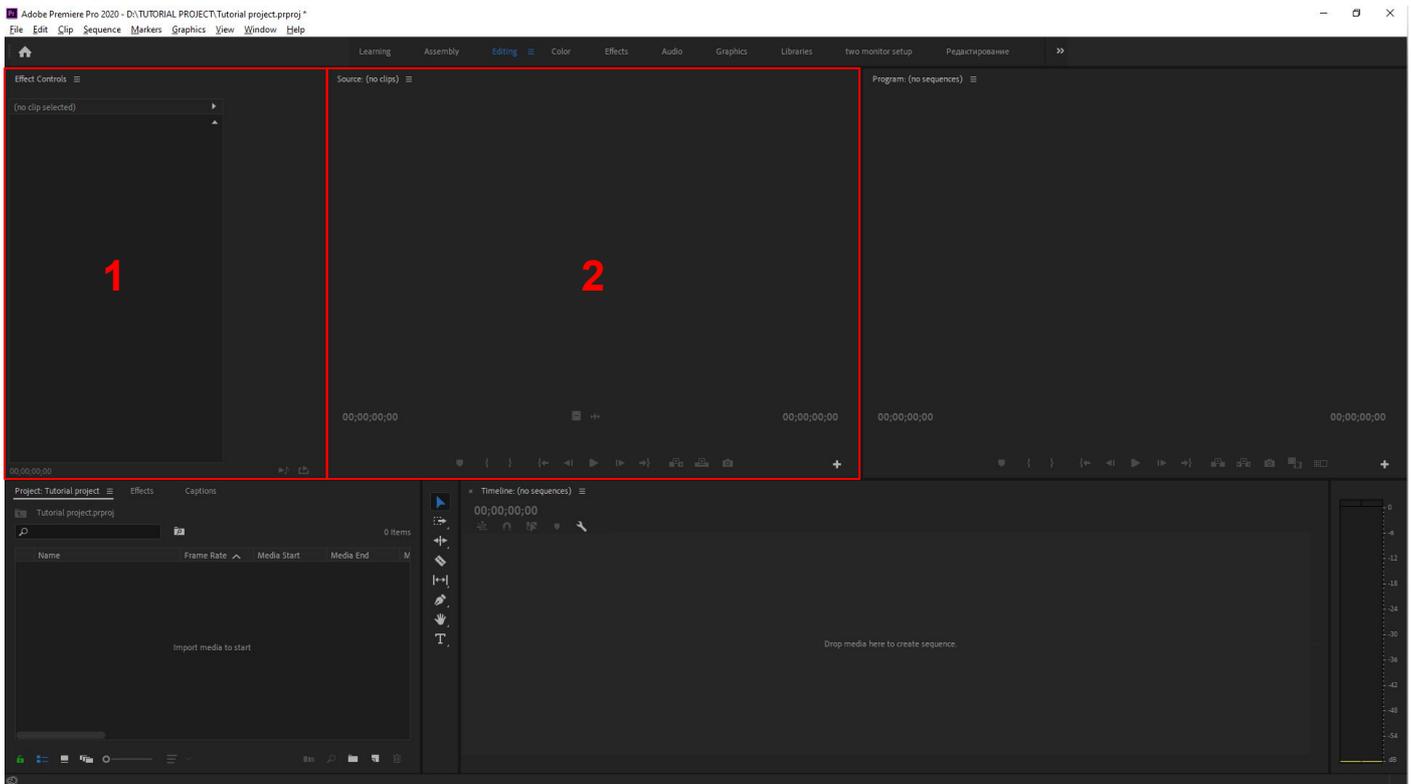
Pr Adobe Premiere Pro 2020 - D:\TUTORIAL PROJECT\Tutorial project.prproj  
File Edit Clip Sequence Markers Graphics View Window Help



You can also customize the workspace according to your needs. To do so, left-click on the workspace panel and drag and drop it to another area. The following screenshot shows how a new field is created to the right of the selected work field. The “Source” workspace panel was used as an example. Then, by pointing and left-clicking on the work field’s edge, you can customize the size of the field you created.



All the available effects are located in the “Effects” panel.



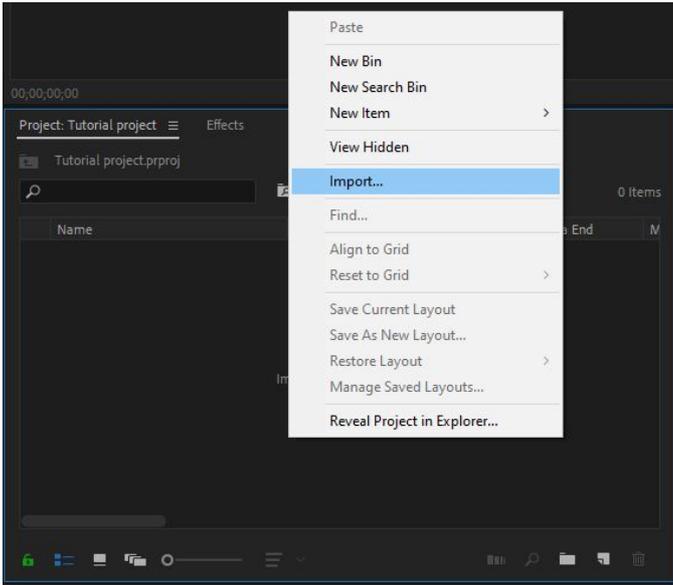
1. The “Effect controls” panel provides you with options for managing the effects you apply.

2. The “Source” panel is for previewing your media files. It also enables you to select a certain part of video/audio without having to drag and drop it to “Timeline” and crop it in the same working area. This is very helpful when working with long files.

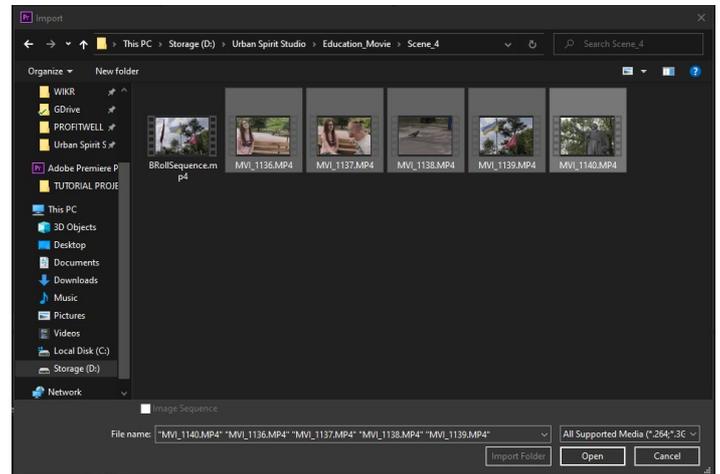
## *Importing work material and creating a sequence*

Before you start working, you need to import your work material (video, audio, images). This can be done in two ways.

# METHOD 1

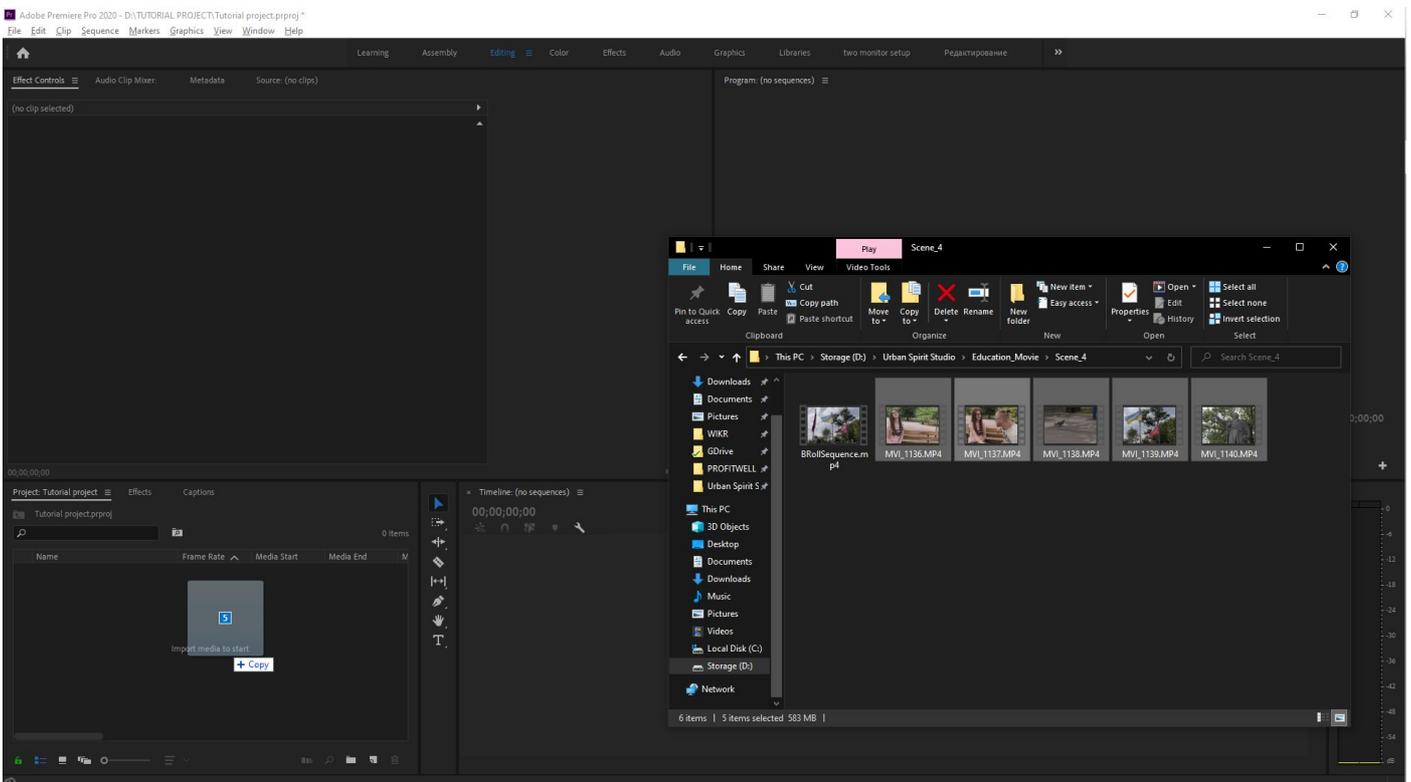


Right-click in the work pane of the “Project” panel, and in the drop-down list, choose “Import.”



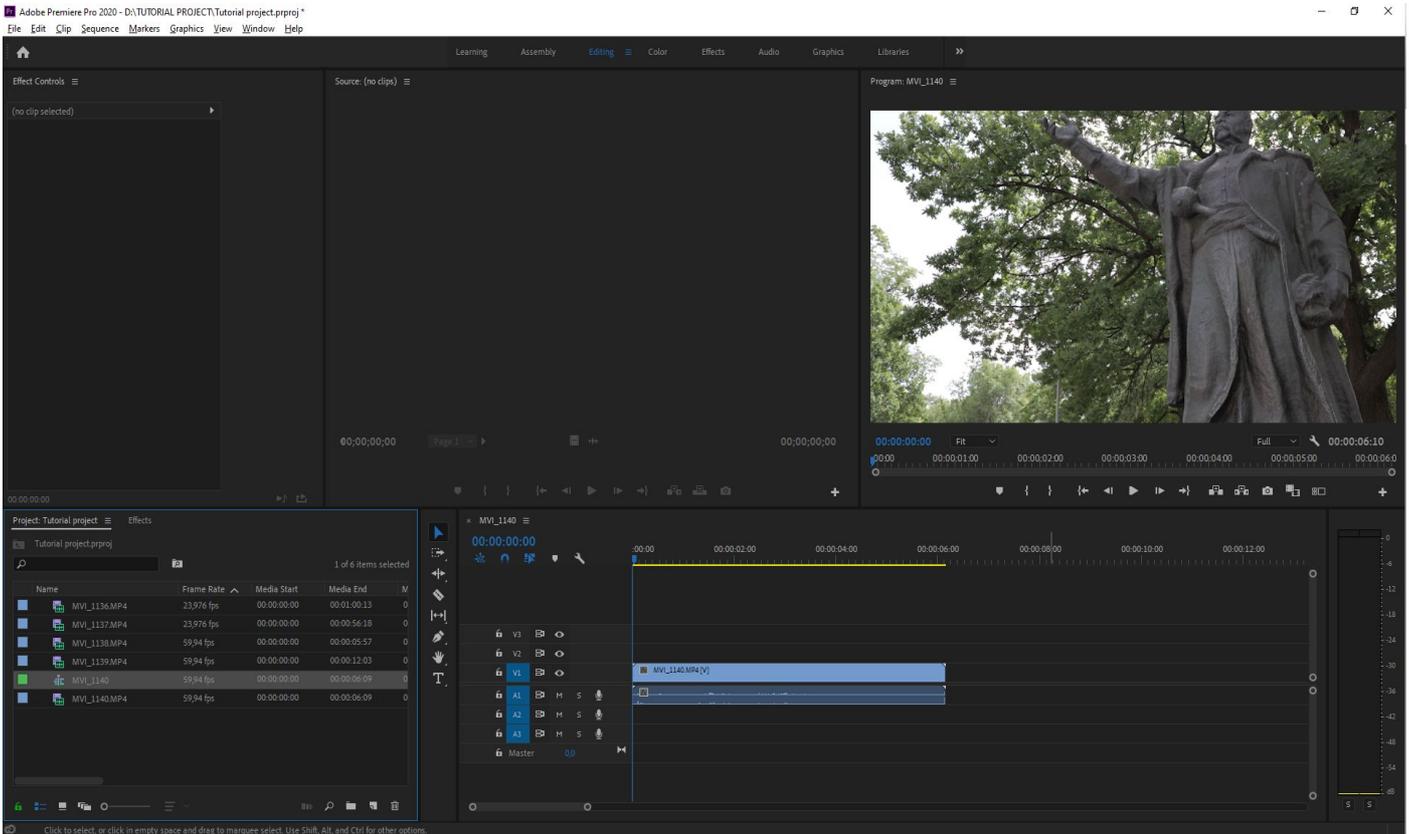
In the window that appears, choose the work material you need and then click “Open.”

# METHOD 2



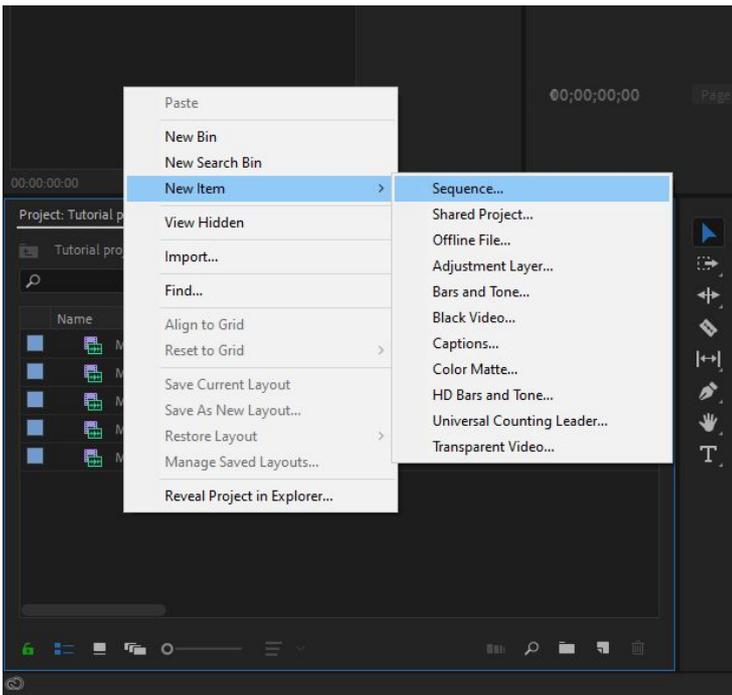
The other way to import your work material is via the drag and drop method. Just drag and drop your files directly from your file manager to the work pane of the “Project” panel.

# METHOD 1

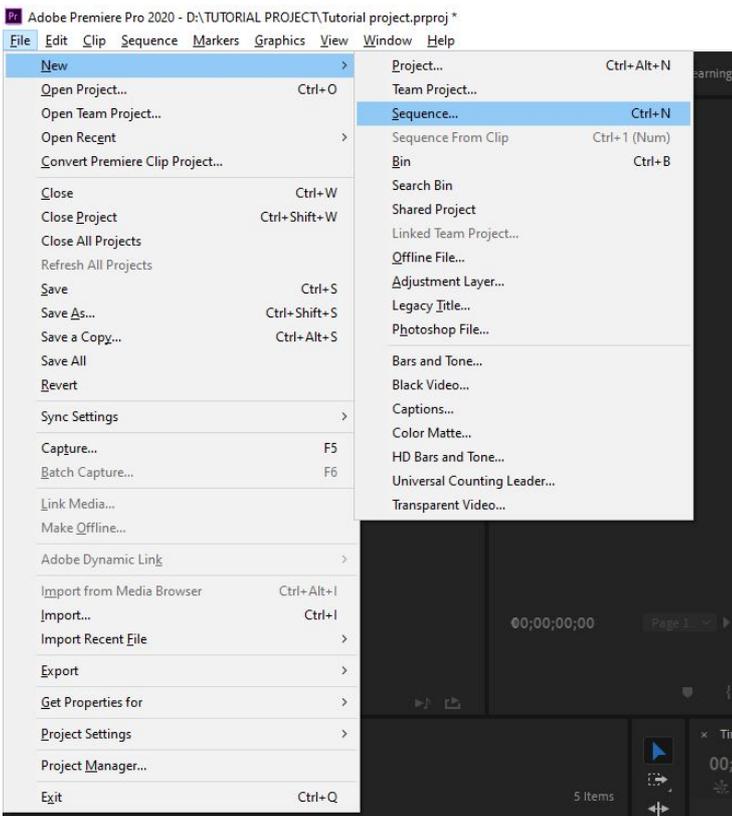


Once your material has been imported to the project, you need to create a sequence. There are two ways to do that.

The first and easiest way is to transfer your video file to "Timeline." The sequence will be created with the parameters of the video file you selected (resolution, number of frames per second (fps)).

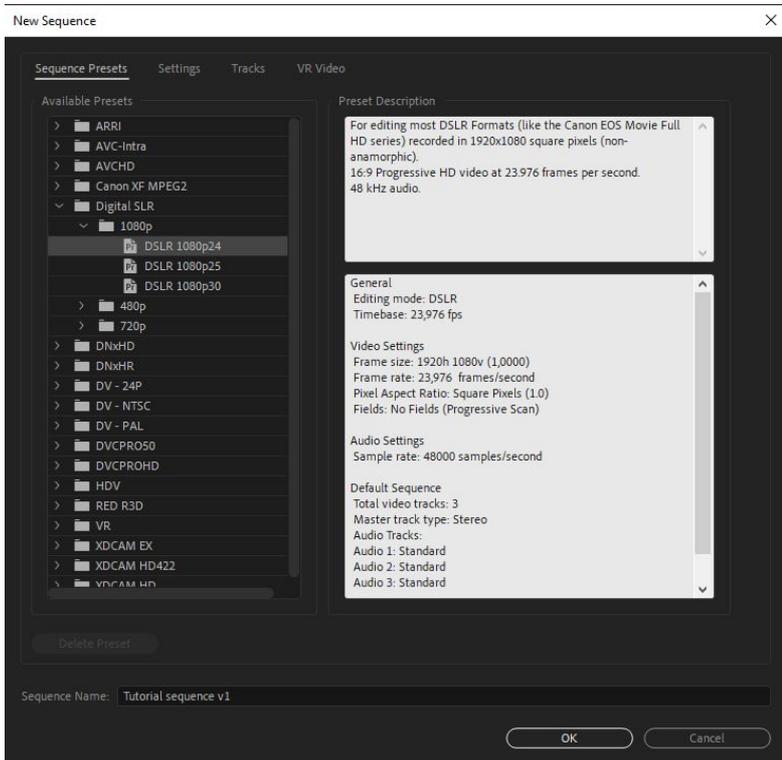


If you use Method 2, right-click on the free pane of the “Project” panel, and in the drop-down list, choose “New Item” => “Sequence.”



You can also use the File menu in the upper left corner. Click “New” => “Sequence.”

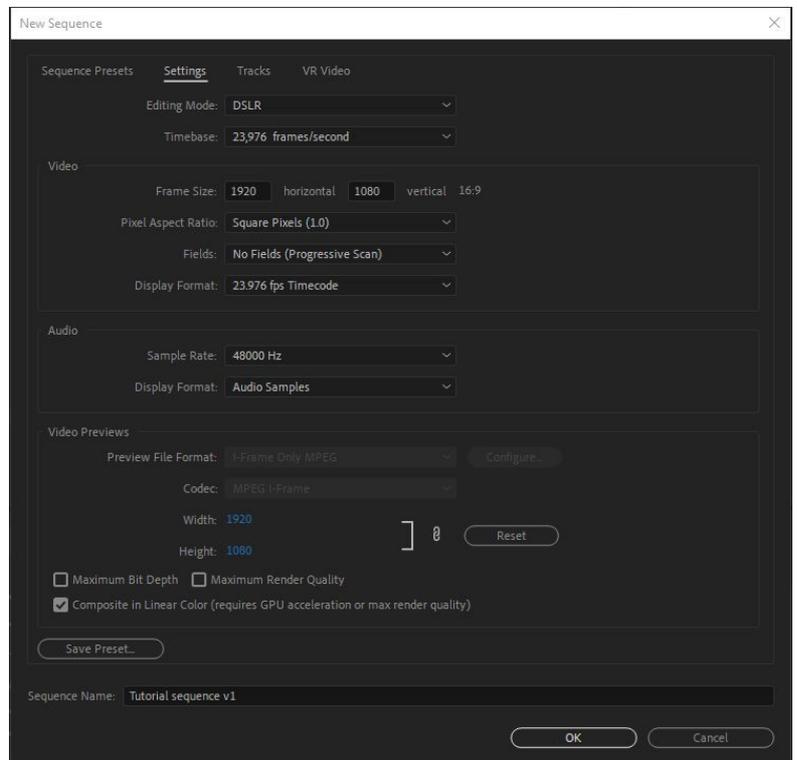
This can also be done by pressing Ctrl+N.

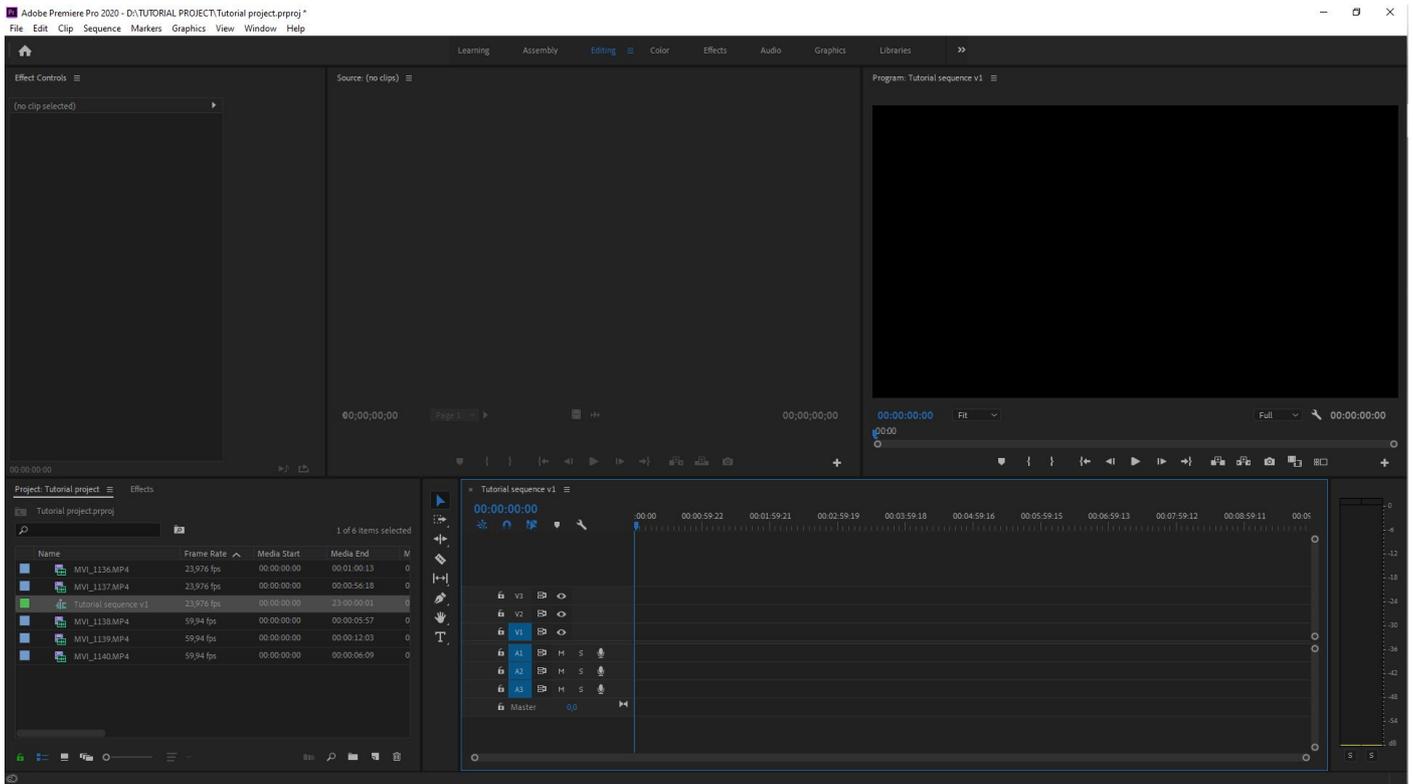


A new sequence creation window will open. There you can name your sequence and choose the parameters you need from already existing presets. If you don't find a preset with the parameters you need, go to the "Settings" tab and enter the parameters manually.

The "Timebase" parameter defines the number of frames per second. "Frame Size" in the "Video" field is for setting the video resolution. These are the main parameters.

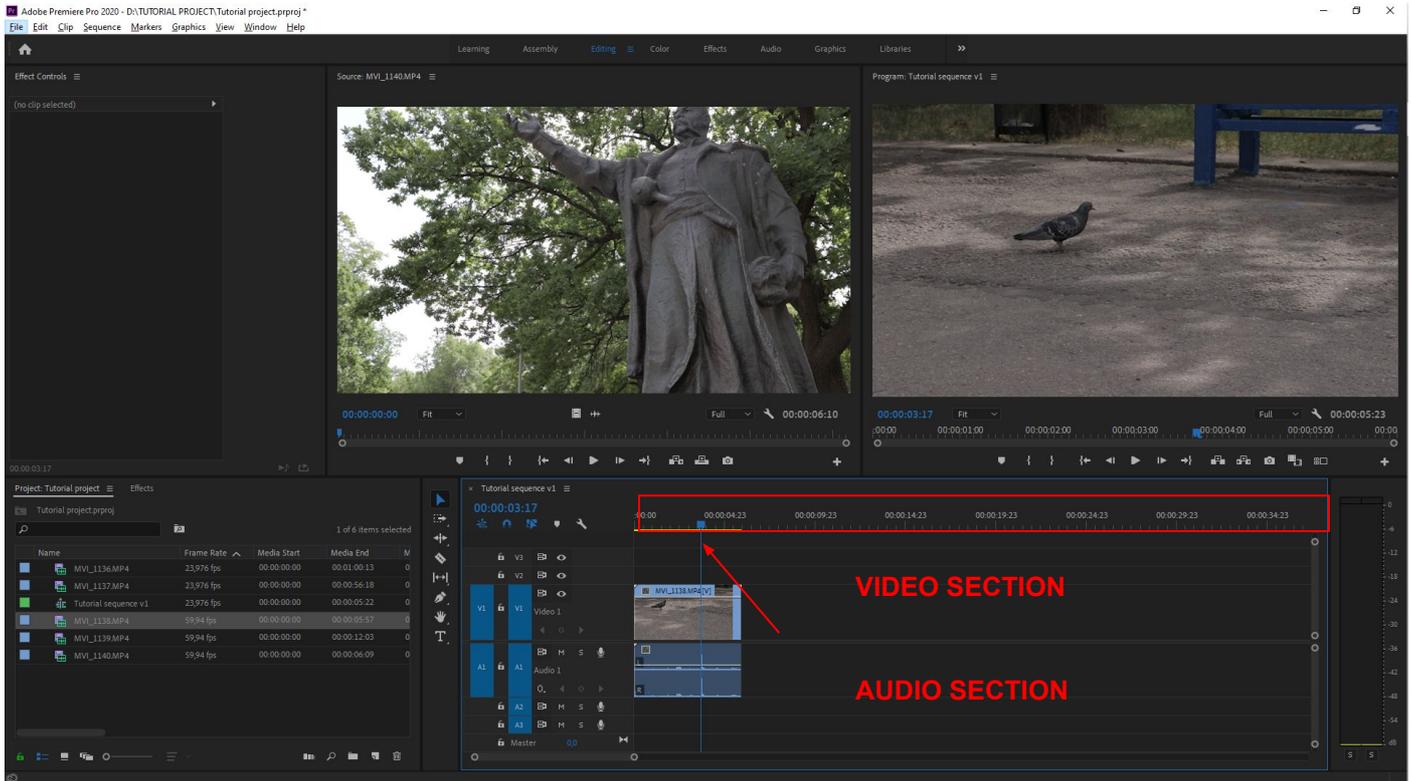
When configured, press OK.





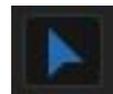
In the end, you get a clear sequence, into which you can add your media files from the “Project” panel.

# Editing

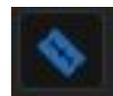


After you put your video in “Timeline,” an image will appear on the Program panel. It corresponds to the frame where the slider is located in Timeline. You can move it by clicking on the timescale above. To move one frame forward/back, use the “right arrow” (one frame forward) and “left arrow” (one frame back) keys. You can also see that Timeline is divided into two sections. The upper one contains the video track, the lower one is audio.

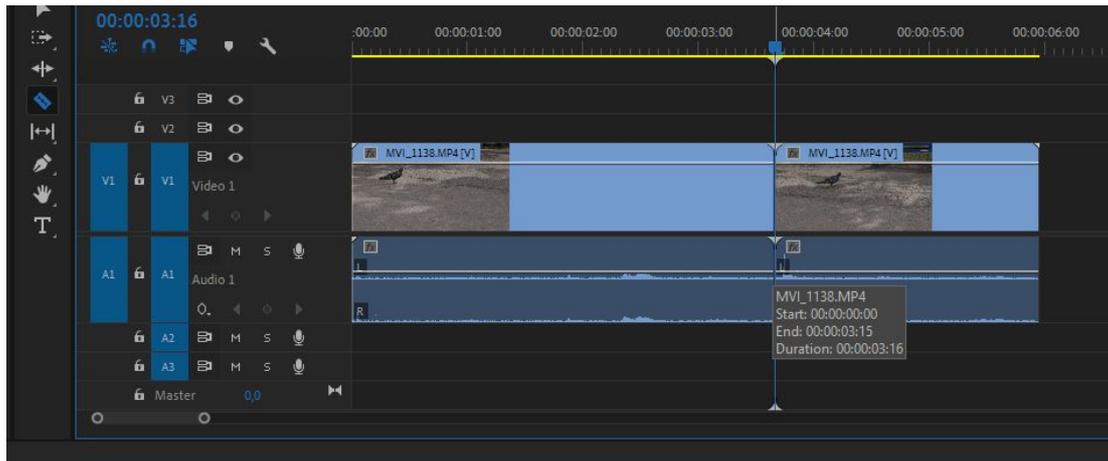
If you activate the “Selection tool” (from the “Tools” panel, or by clicking on the “V” key), you can move the video in the timeline by left-clicking and holding it.



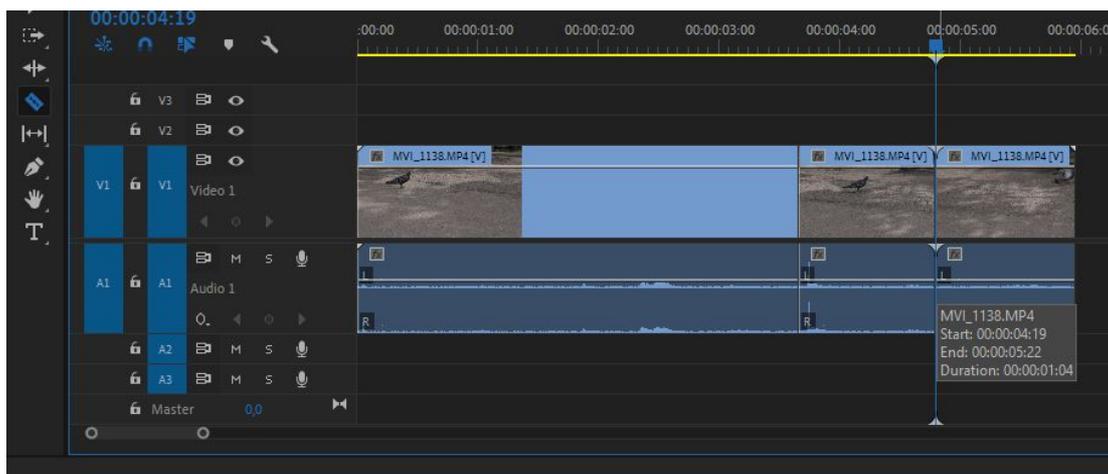
If you activate the “Razor tool” (from the “Tools” panel, or by clicking on the “C” key), you can trim or cut out any unneeded material in your audio/video file by left-clicking on it.



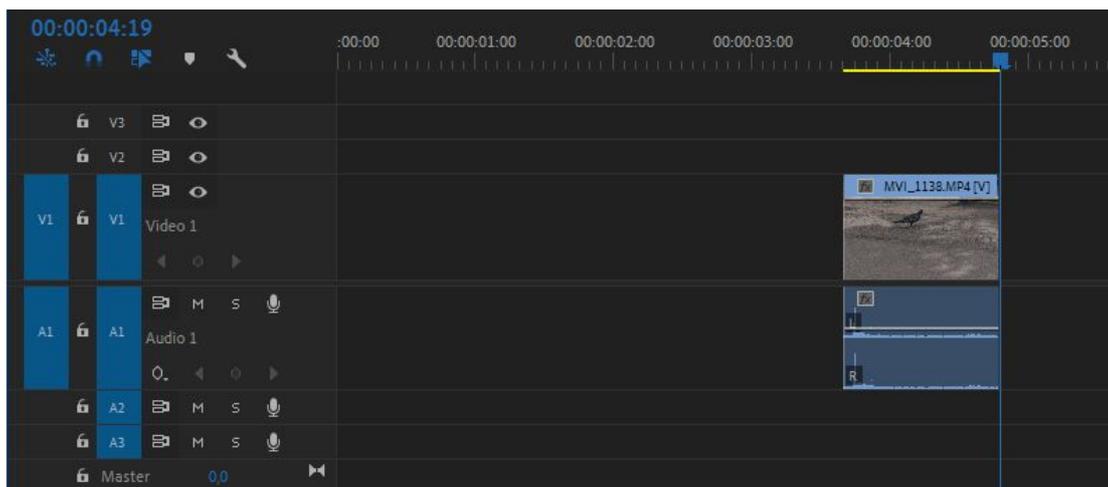
To cut out a fragment, first put the preview slider at the start of the frame you need. Choose the “Razor tool” by left-clicking on it. Then put the slider at the end of the fragment and left-click again. After doing so you need to delete the unneeded material. So you choose the “Selection tool” and with a left-click select the fragment you want to delete (if you press and hold the “Shift” key, you can select multiple fragments), and then press the “Del” key.



*Trim 1*

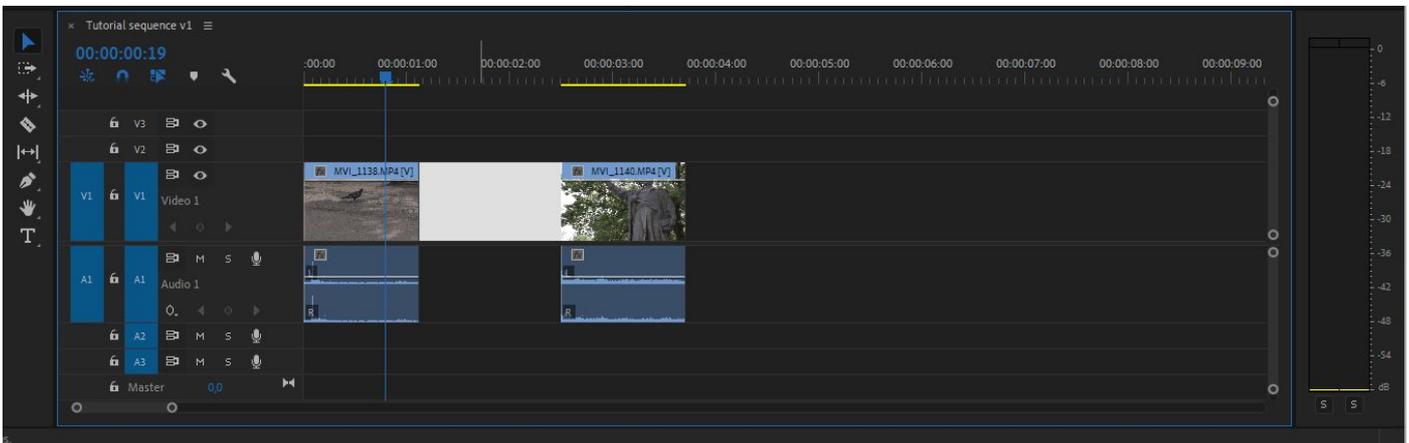


*Trim 2*

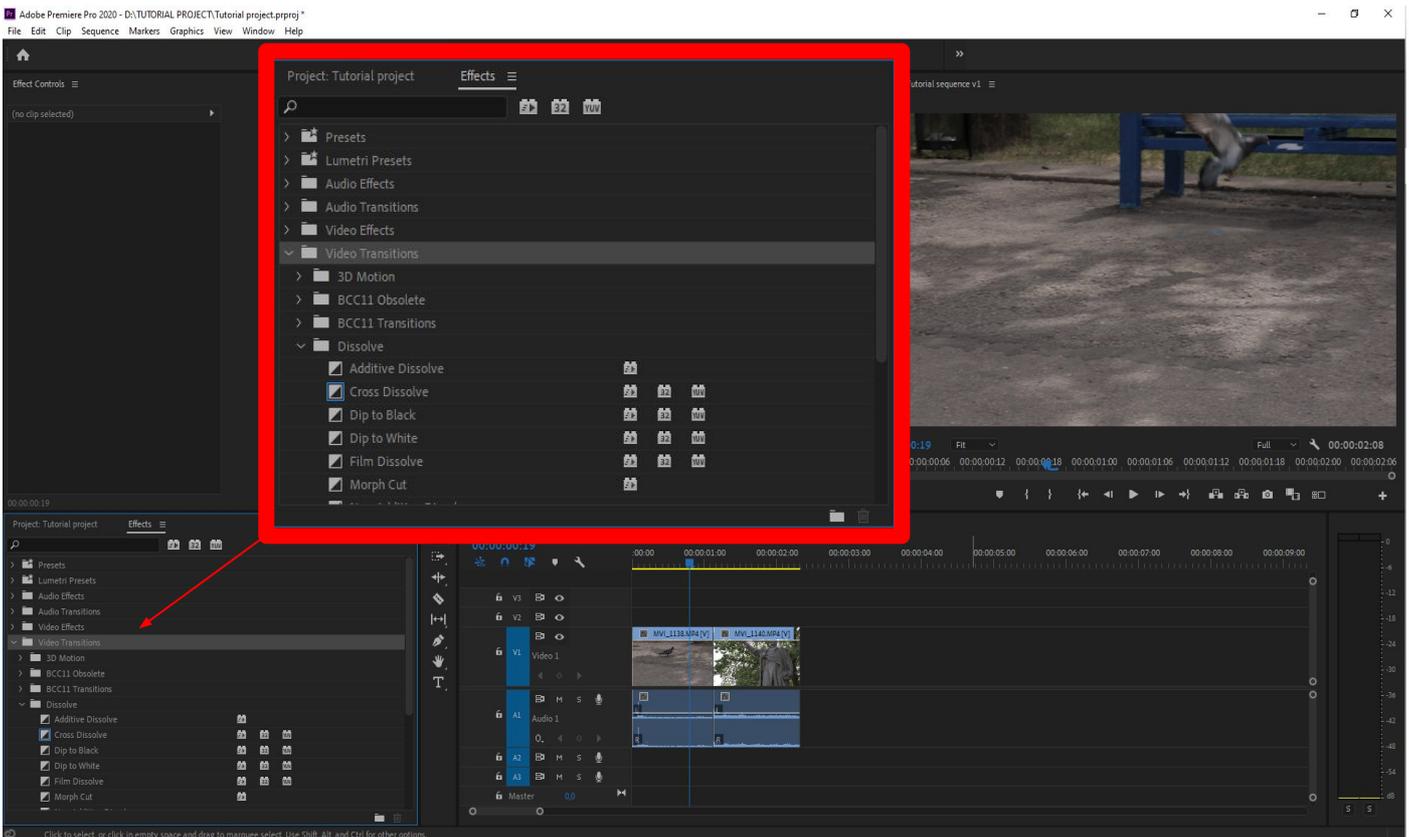


*Final result*

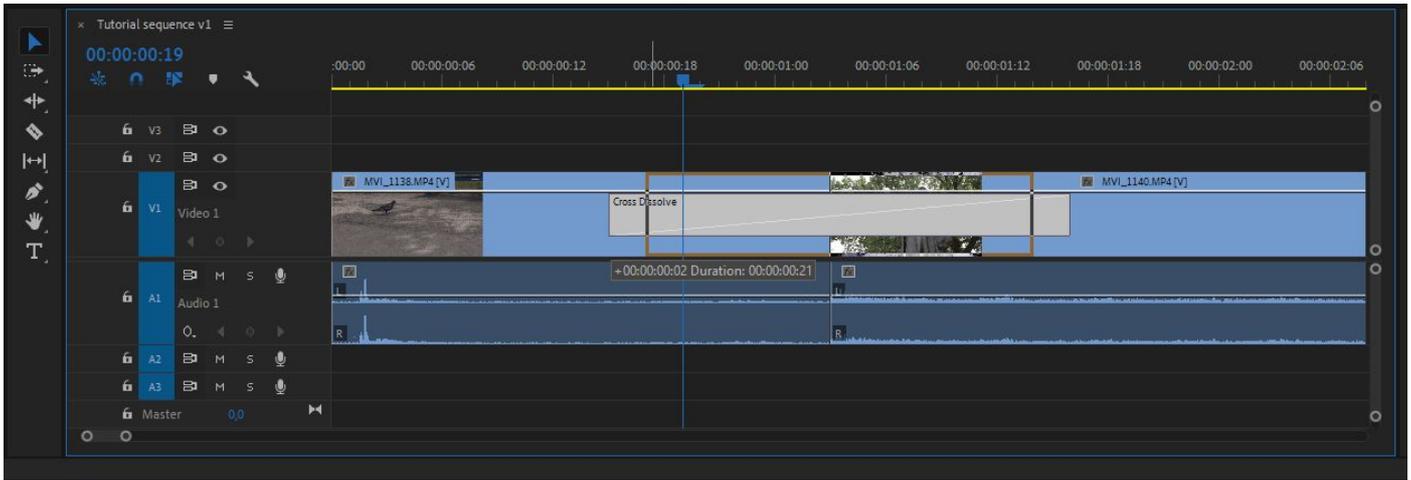
To combine two individual cut-out fragments, you only need to select the empty space between them and press the “Del” key. Or you can take the fragment you need by left-clicking and holding it, and then move it to the position you want in Timeline.



## Basic transitions



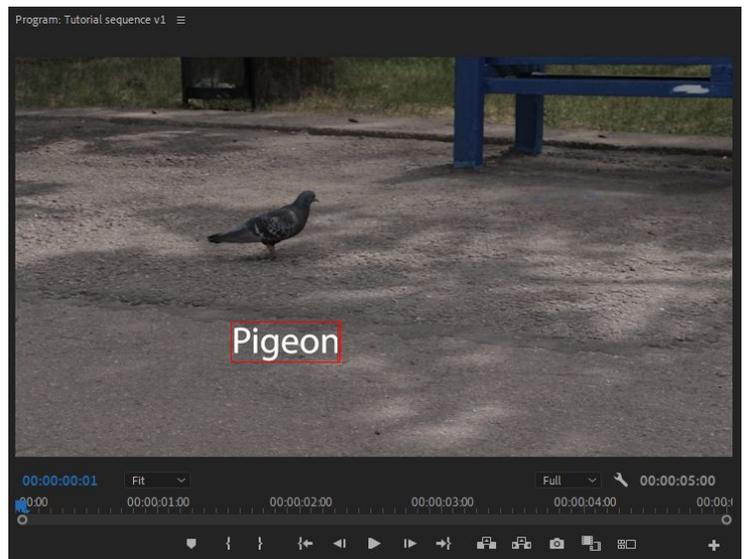
You can add transitions when you have two video fragments. Look for the transition options in the “Effects” panel, in the “Video transitions” folder. To apply any selected transition you just need to drag and drop it to the joining point of the two video fragments in Timeline.



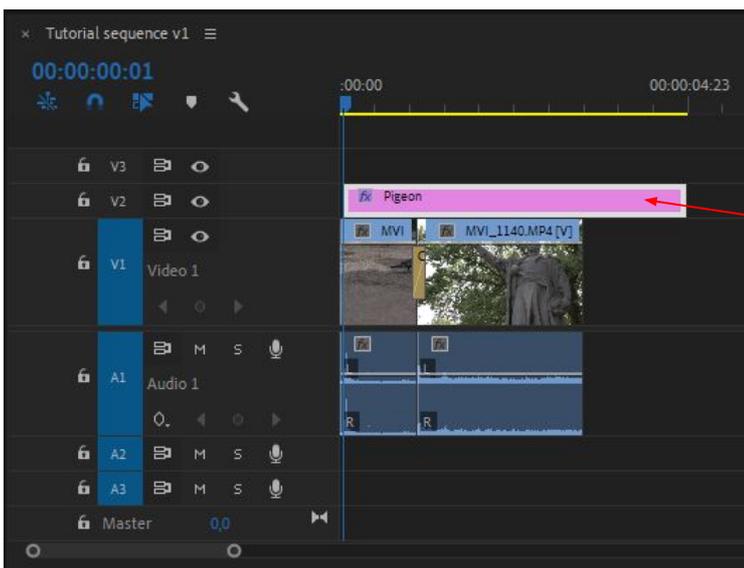
After applying the transition, you can control the length. To do so, just left-click on the effect's edge and hold.

## Adding text

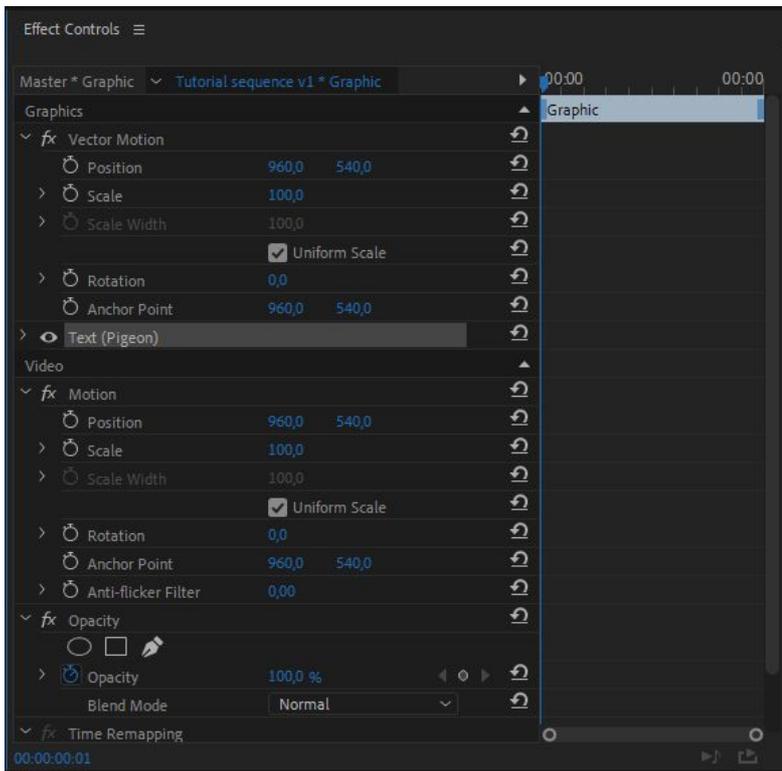
To add text to your video, choose the “Text Tool” **T** in the “Tools” panel. Left-click on the “Program” panel in the area where you want to add your text. You will see a red rectangle, and a new text layer will appear in Timeline. Then enter your text.



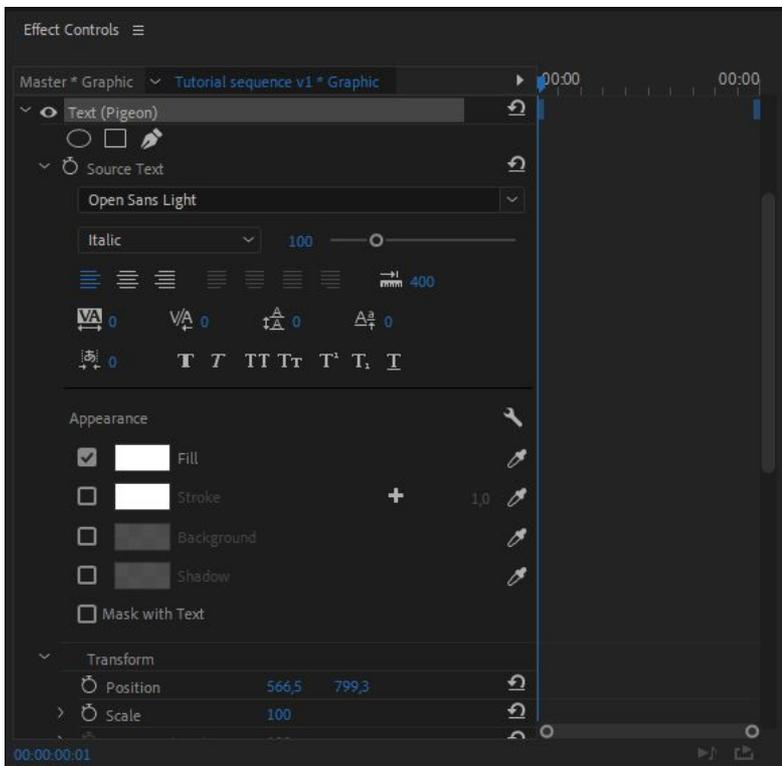
*Program panel*



*Text layer in the Timeline panel.*

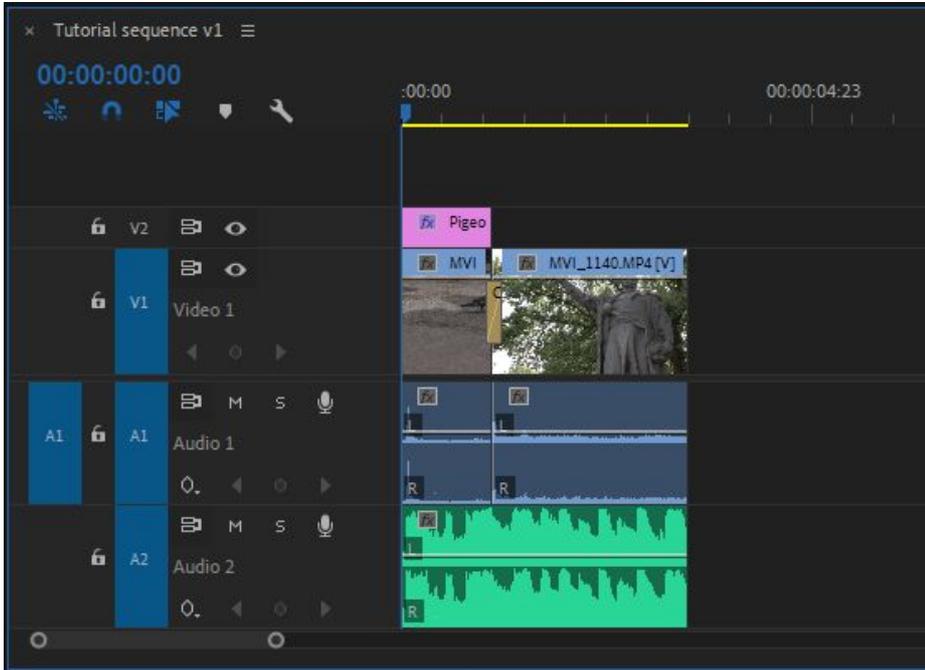


You can set up your text layer in the “Effect Controls” panel.



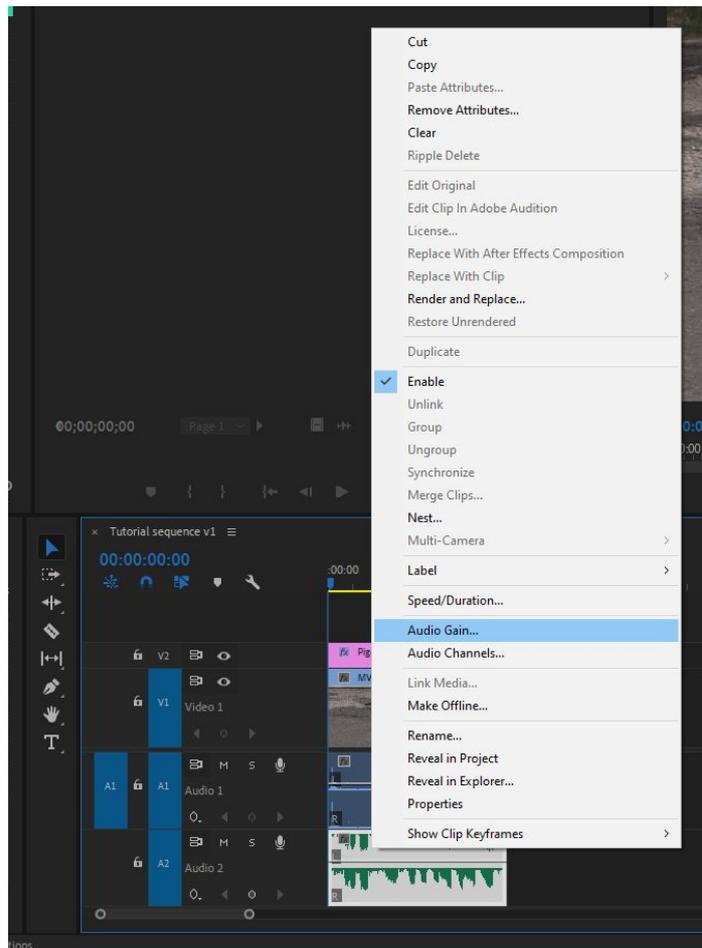
Expand the “Text” item to find the text control options. You can choose your text font, size, borders, background, and color. Use the “Transform” item to precisely position your text on the screen.

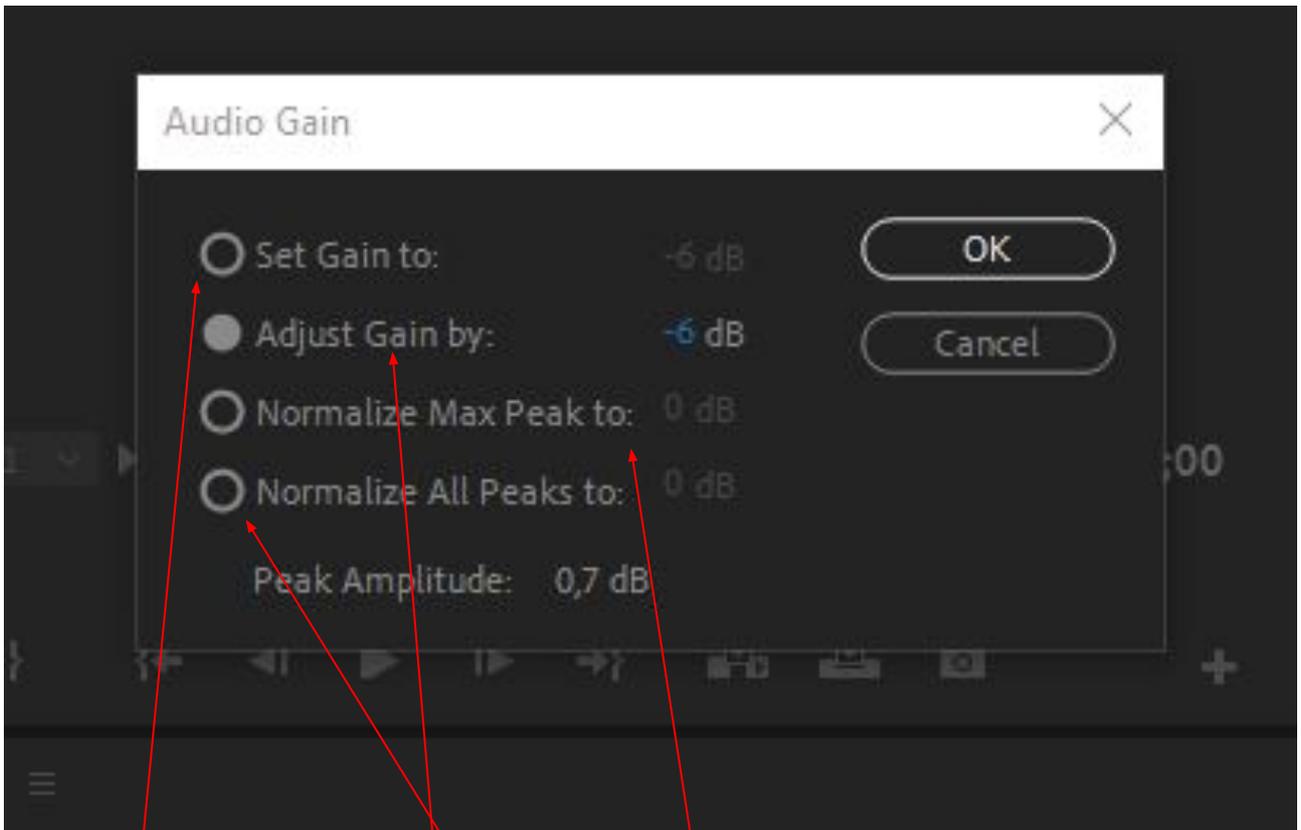
# Audio



You can add an audio file by dragging it from the “Project” panel and dropping it into an empty audio track in the Timeline panel.

Setting the sound volume is essential so that your audio is perceived well by the listener. To set the volume, you need to right-click on the audio fragment in Timeline and choose “Audio Gain.” Then configure the sound parameters in the drop-down list.





Setting the dB level you need.

Normalizing the maximum peaks to your specified level.

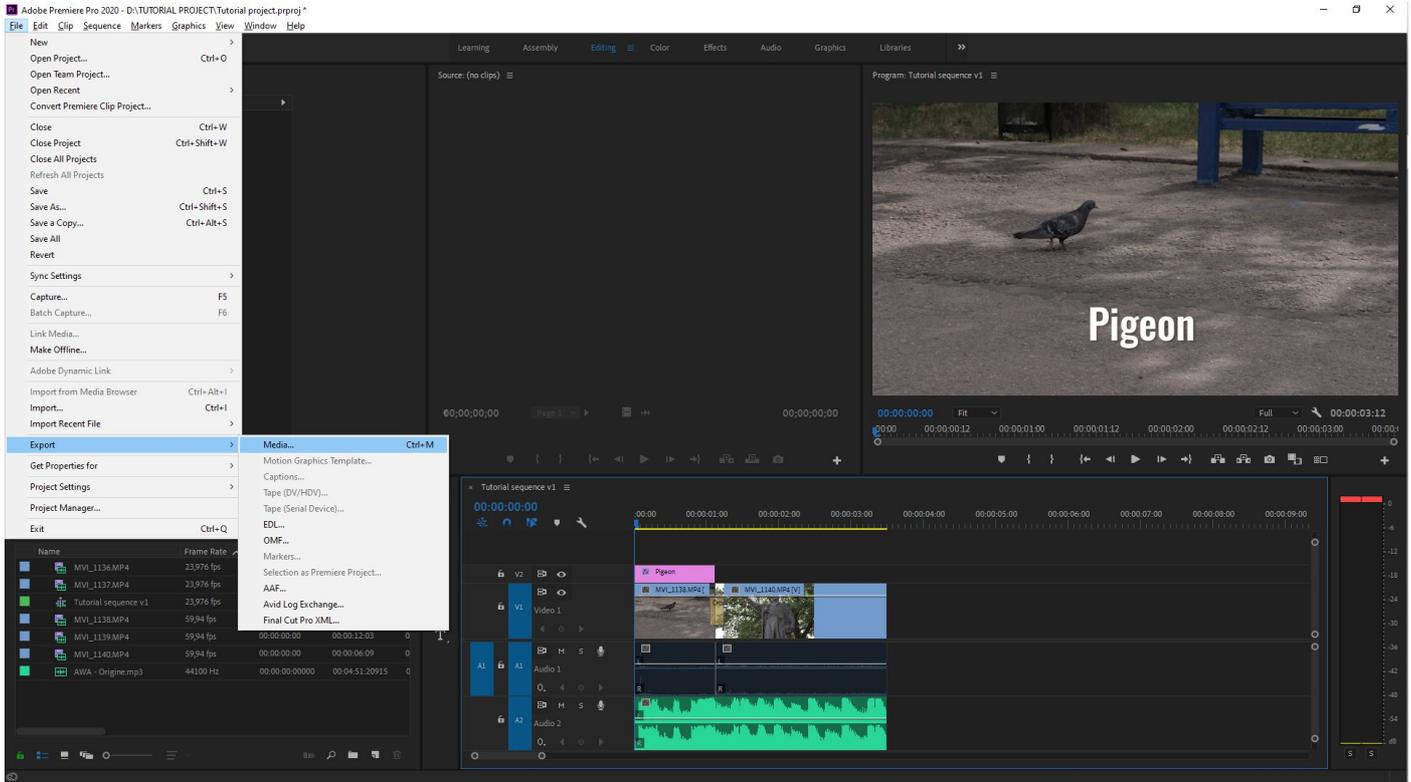
Normalizing all the peaks to your specified level.

Adding your specified dB level.

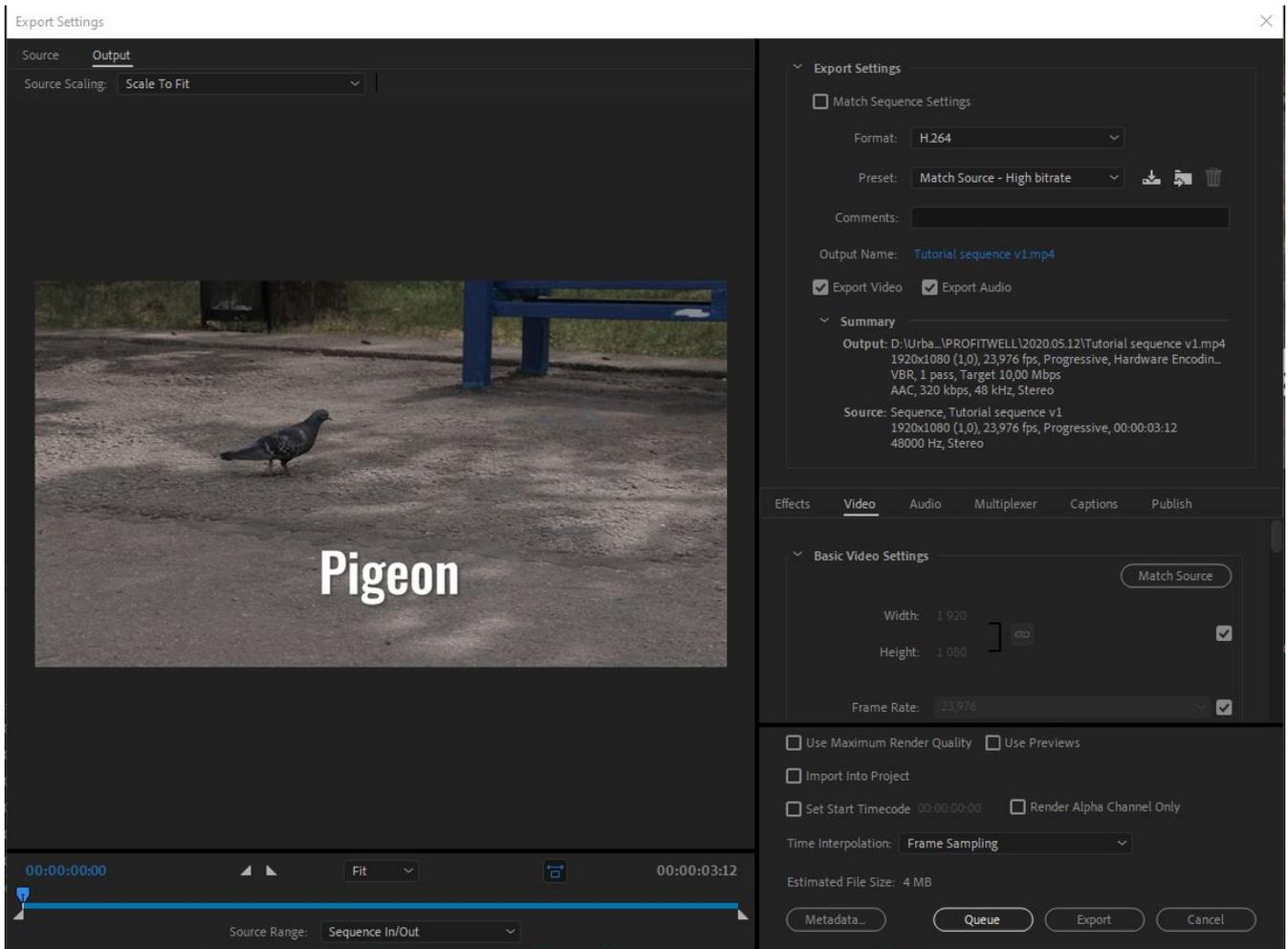
Please note that the sound level must not exceed 0 dB. If that happens, you will see red rectangles in the Audio Meters panel.



# Export



To get your finished video file, you need to export it. To do so, use the File menu => "Export" => "Media," or press Ctrl+M.



You will see the Export Settings screen where you can select your format and presets. Most of today's social media and devices work with the h.264 format. If you choose the "Match Source - High bitrate" preset, high quality settings will be applied to your sequence.

Click on the file name in the "Output Name" field to open a window where you can select the storage location for your video, and you'll be asked to provide a name for your video file.

After everything is configured, press the "Export" button.

The video coding process will start, which is also known as rendering. When it's finished, your video will be ready to watch and upload to any resources you like.